

Engagement Activities

Phase 1	Phase 2	Phase 3	Phase 4	Phase 5
Research + Discovery	Community Values + Needs Assessment	Possibilities for the Armory	Tradeoffs for the Armory	Vision Document Launch
Existing conditions Assessment + drafting				
Community Working Gr Meetings	roup			
	Stakeholder Introductions Interviews, focus groups			
	Public Engagement Workshop 1	Public Engagement Workshop 2	Public Engagement Workshop 3 + tours	Public Engagement Launch event

Public Engagement 1: Community Values + Needs Assessment











Public Engagement 2: Possibilities for the Armory











Engagement by the Numbers

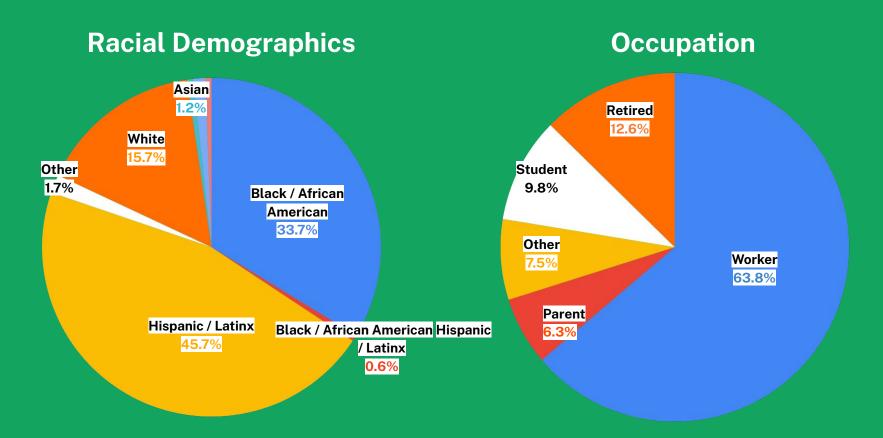
8 hours of workshop time (workshop 1 + 2)

400+ workshop participants (workshop 1 + 2)

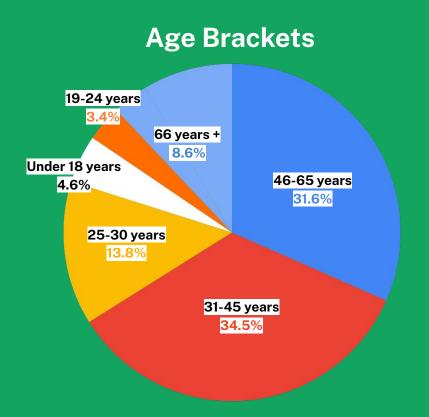
250+ worksheets filled with ideas



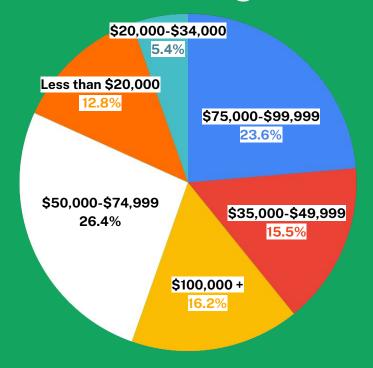
Attendee Demographics



Attendee Demographics

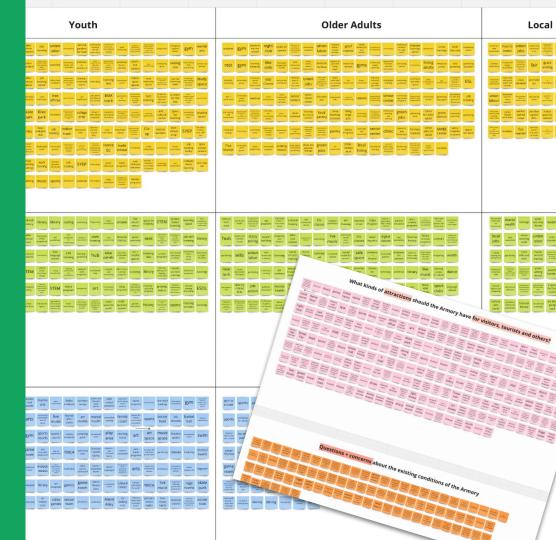


Income Ranges

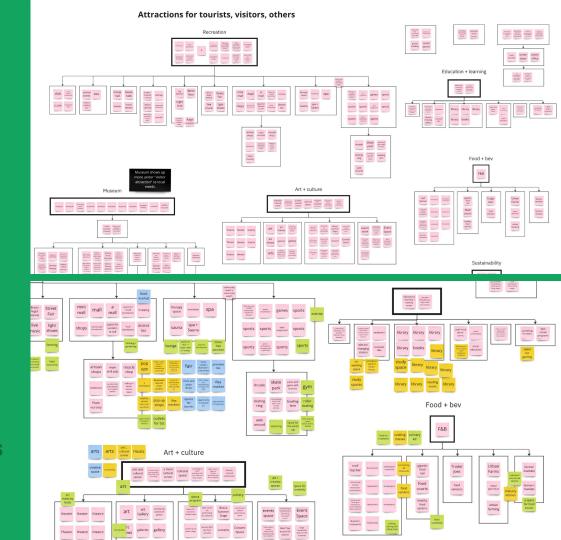




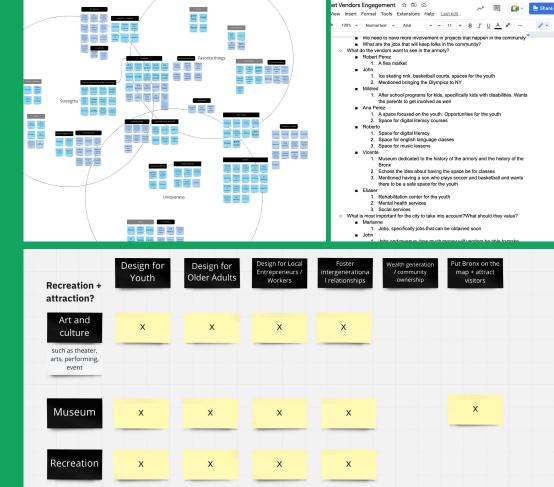
- 1. Transcribing everything we heard at Workshop 2
- 2. Clustering + re-clustering
- 3. Anchoring + aligning with other insights + data points (Workshop 1, Focus Groups, CWGs)
- 4. Filtering + pulling insights
- 5. Surfacing emergent themes+ building moodboards



- 1. Transcribing everything we heard at Workshop 2
- 2. Clustering + re-clustering
- 3. Anchoring + aligning with other insights + data points (Workshop 1, Focus Groups, CWGs)
- 4. Filtering + pulling insights
- 5. Surfacing emergent themes+ building moodboards



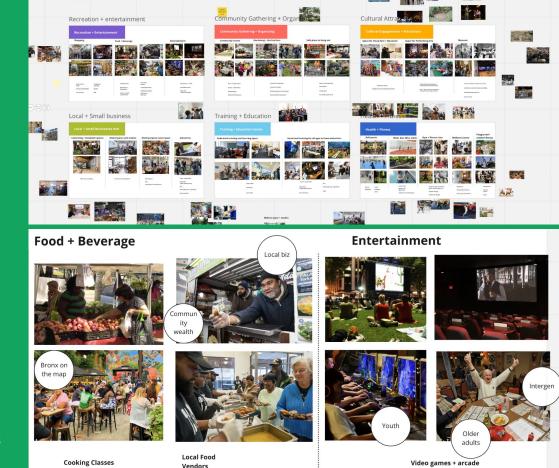
- 1. Transcribing everything we heard at Workshop 2
- 2. Clustering + re-clustering
- 3. Anchoring + aligning with other insights + data points (Workshop 1, Focus Groups, CWGs)
- 4. Filtering + pulling insights
- 5. Surfacing emergent themes+ building moodboards



Sports

X

- 1. Transcribing everything we heard at Workshop 2
- 2. Clustering + re-clustering
- 3. Anchoring + aligning with other insights + data points (Workshop 1, Focus Groups, CWGs)
- 4. Filtering + pulling insights
- 5. Surfacing emergent themes+ building moodboards



Community Kitchen

Healthy food options

Food trucks +

food halls

Restaurants +

Rooftop Bars

Farmer's market

/ greenmarket

Social game rooms

Movie Hall + Movie Screenings







Uplift local entrepreneurs + workers

Prioritize youth

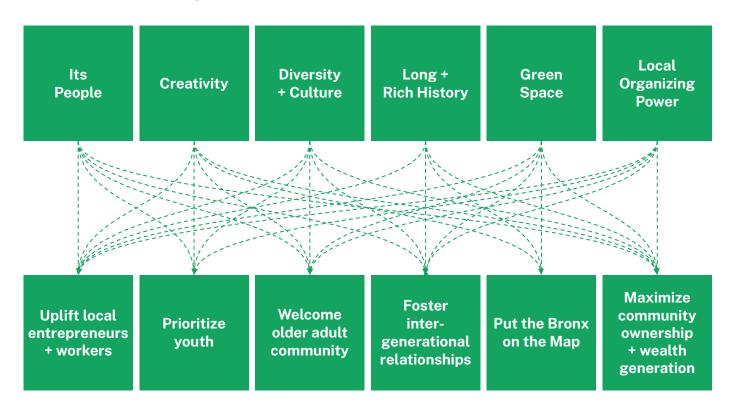
Welcome older adult community

Foster intergenerational relationships

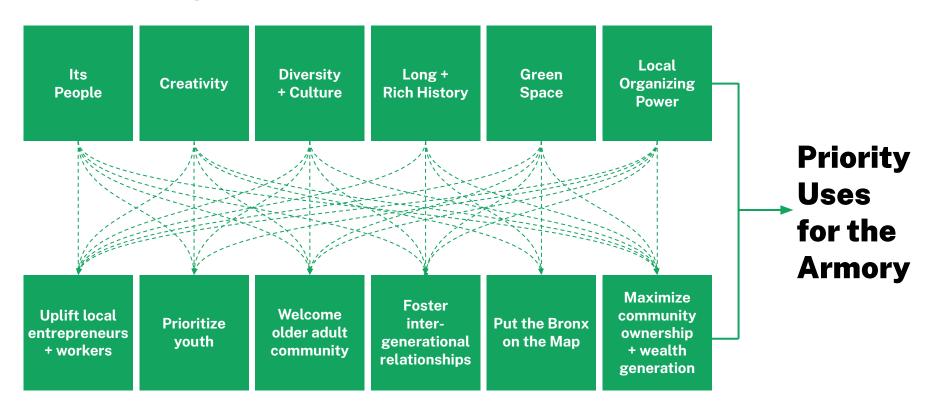
Put the Bronx on the Map

Maximize community ownership + wealth generation

Community Values // Design Principles



Community Values // Design Principles



Community Values // Design Principles

Priority Uses for the Armory

Recreation + Entertainment

Community Gathering + Organizing

State-of-the-art

Cultural Engagements

+ Attractions

Hub for Local + Small Businesses

Training + Education Center

Health + Fitness

Recreation + Entertainment: Mini + Local Shopping Mall







Recreation + Entertainment:

Food + Beverage













Recreation + Entertainment: **Entertainment**





Community Gathering + Organizing:

Community Center











Community Gathering + Organizing: **Gardening + Horticulture**











Community Gathering + Organizing: **Library**









Community Gathering + Organizing: **Event Space**





Community Gathering + Organizing: Open + Free Public Spaces for All





Cultural Engagements + Attractions

Museum













Cultural Engagements + Attractions **Spaces for Visual Arts**







Cultural Engagements + Attractions **Studio + Class Spaces**











Spaces for Performing Arts











Hub for Local + Small Businesses Coworking Space + Incubator





Hub for Local + Small Businesses Public Event Space (fairs, marketplaces, conferences)





Hub for Local + Small Businesses

Industries the community is interested in

+ Vocational Training + Internships











Green economy

Training + Education Center Multi-purpose Skill-sharing Space









Training + Education Center **Hands-on Tech Training Space**





Health + Fitness **Team/Ball Sports**











Health + Fitness **Athletics**











Health + Fitness **Playground**



Health + Fitness Fitness + Wellness Center















